

## **CONTENTS OF READING RHYTHM PROGRAM**

The Basics

Three Ingredients

Rhythm into Fingers

Masters of the Rhythm

Writing

Adding Ingredients

Naming Ingredients

Ties

Dotted Notes

Rests

## **CONTENTS OF READ 'n PLAY Vol. 1**

### Teacher Training - PDF

Read 'n Play Vol. 1 Guide

- Introduction
- All SHM Workbook answers
- Rhythm Game Ideas

### Teacher Training - Audio

Separate audio training file for each Project in SHM Workbook

### Teacher's Edition of SHM

Workbook containing 26 projects for students to complete  
Projects reinforce all concepts taught in Reading Rhythm

### Upcoming Enhancements

- Support for preparatory steps in RR (walking, rhythms in lap and on keyboard, processing MORs)
- Student Audio files
  - Transcribing practice
  - Additional support and practice related ties and dotted notes
- Rhythm Bingo games (PDF)
  - 3 levels to support various stages of the RR program
    - Level 1: singles, doubles, quads
    - Level 2: Level 1 plus half and whole notes and ties
    - Level 3: Level 2 plus dotted notes and rests